

CHARACTER TYPOLOGIES

DEFINITION OF TYPOLOGY

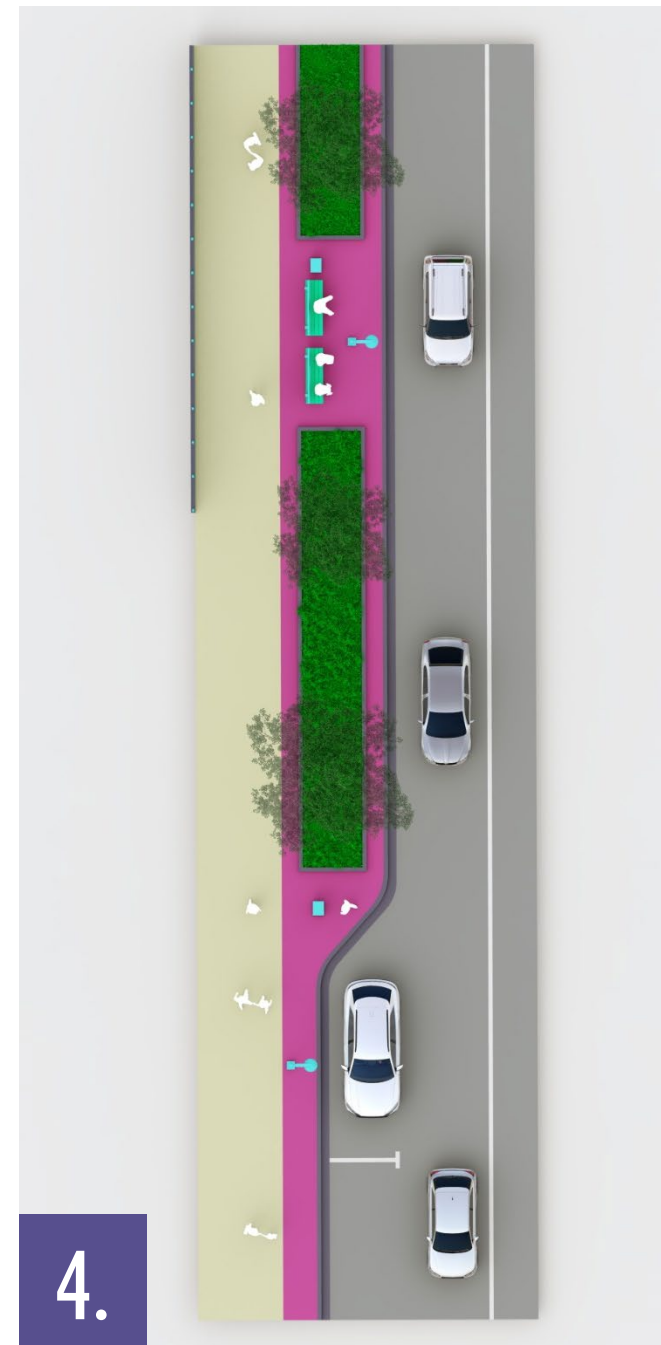
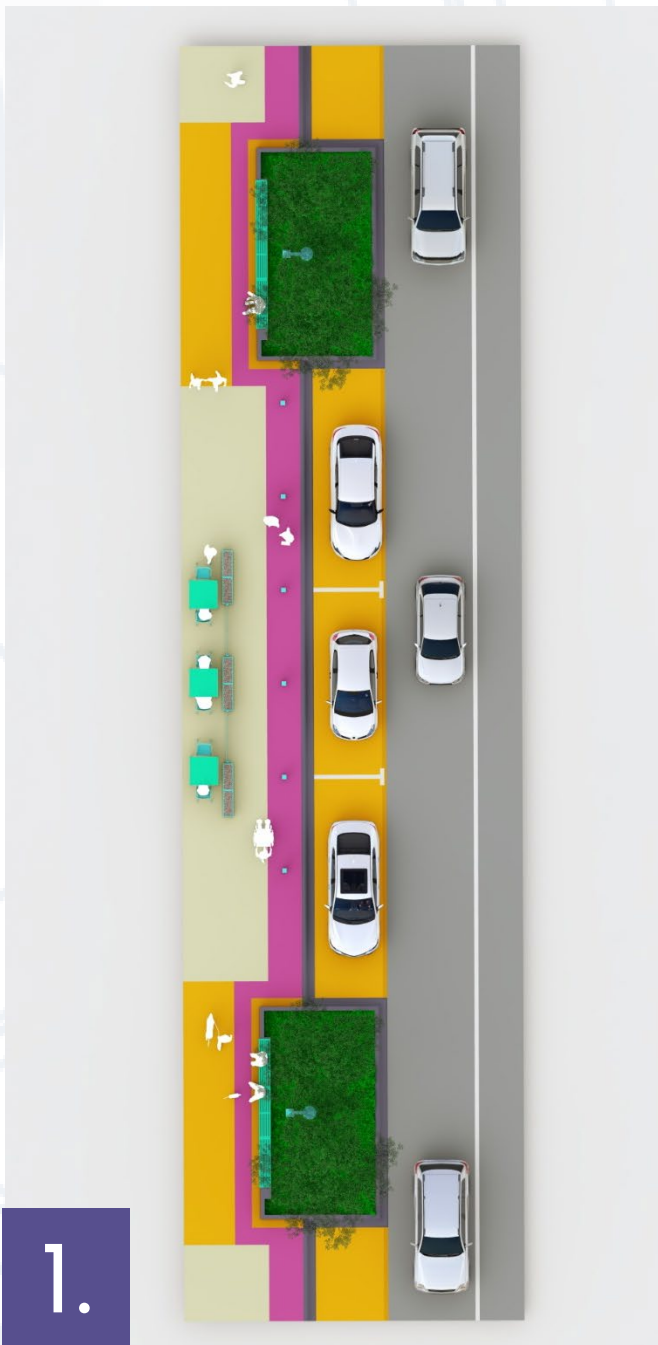
The classification of the types of something according to their common characteristics.

USE OF TYPOLOGIES

Creates a dynamic, cohesive and utilized corridor environment.



CHARACTER TYPOLOGIES



CHARACTER TYPOLOGIES

Typology Assumptions

- Illustrates a 40' half right of way
- Accommodates the minimum distances for amenities and facilities
- Provides consistency in materials
- Can be applied at a block level

Details for Future Discussions

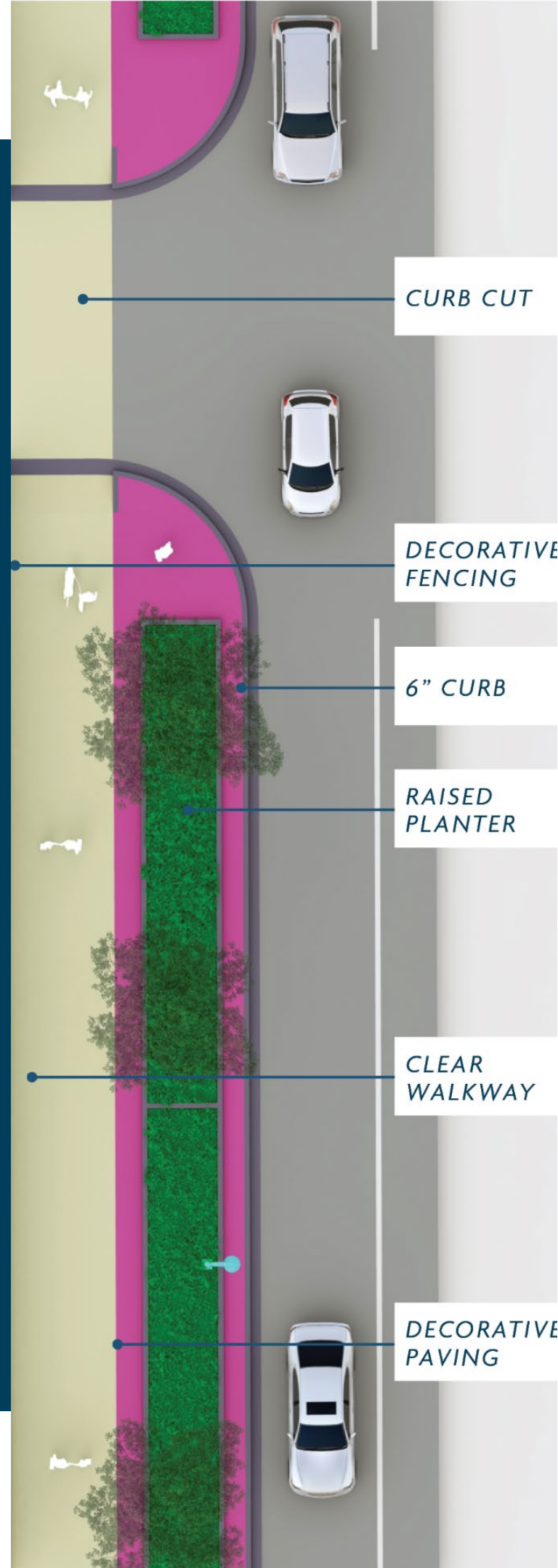
- Selection of final materials
- Integration of existing curb cuts and drives
- Final spacing of lighting and trees
- Variable building facade

Typology 1:

QUIET STREETS

Primary function is to accommodate vehicles

- Provides no pedestrian amenities
- Allows curb cuts for adjacent parking lots and drive throughs
- Provides longer, more continuous vegetation opportunities to buffer traffic from walkways

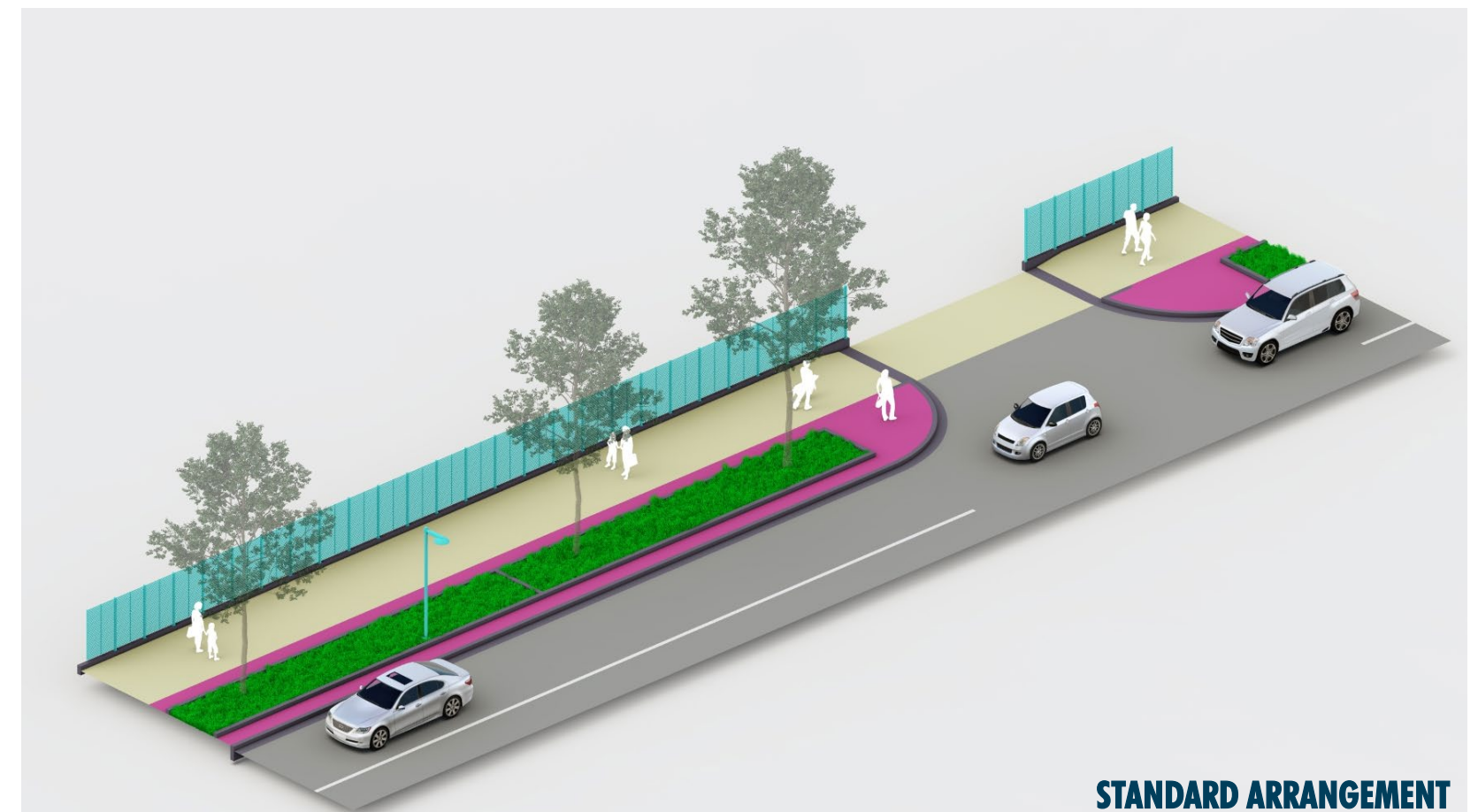


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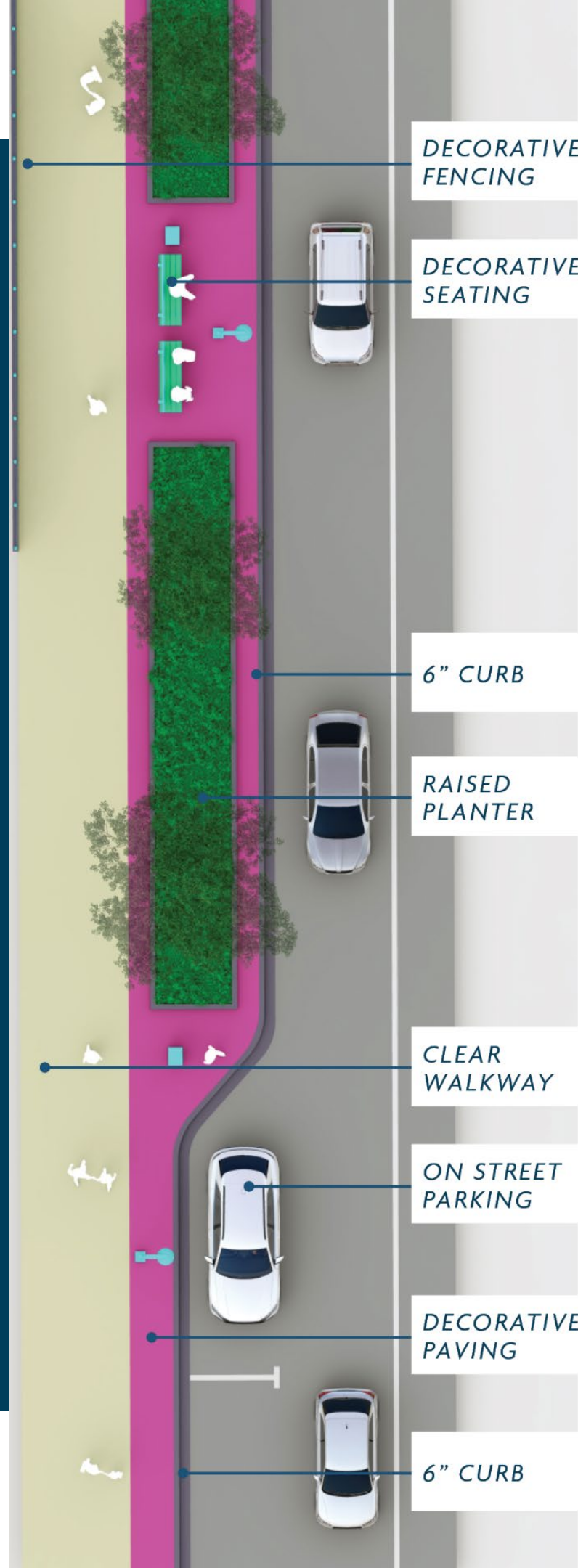


Typology 2:

CHILL STREETS

Serves as a transition between active and passive areas

- Minimizes pedestrian stopping points but offers comfortable options where appropriate
- Provides longer, more continuous vegetation opportunities to buffer traffic from pedestrian areas

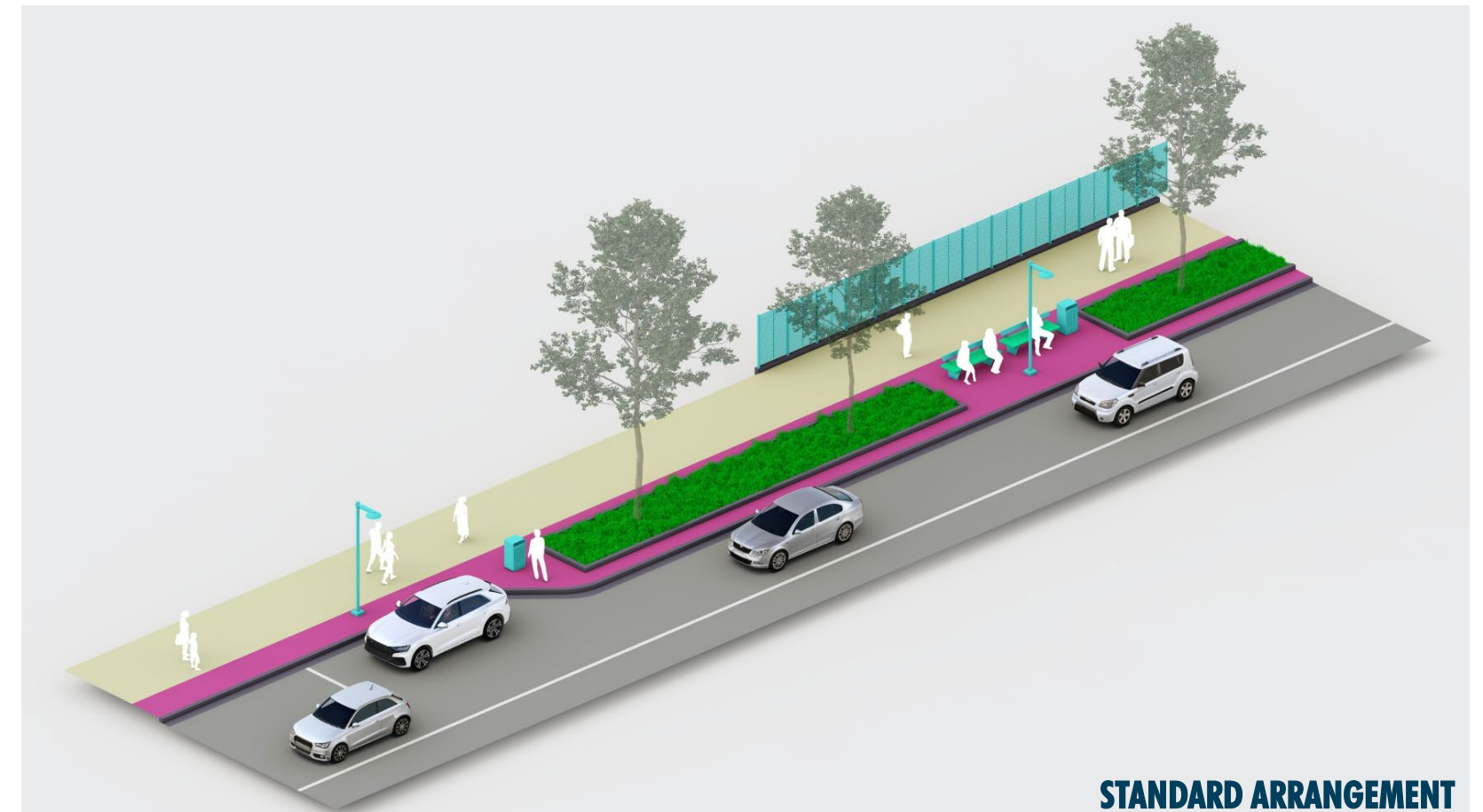


Typology 2:

CHILL STREETS

Serves as a transition between active and passive areas

- Utilize screening to enhance the pedestrian environment
- Are not intended to be used for events or to provide flexibility

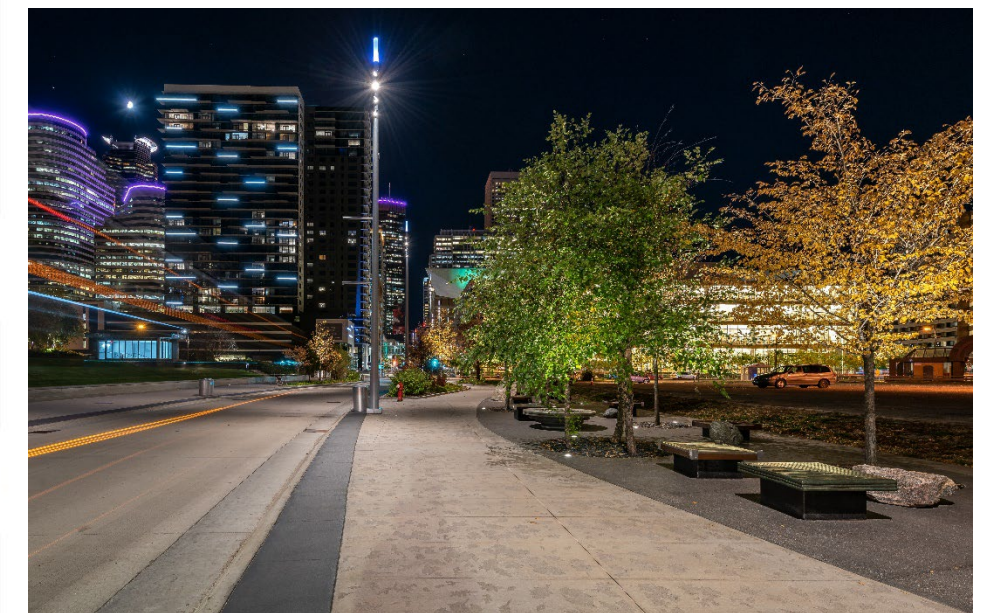
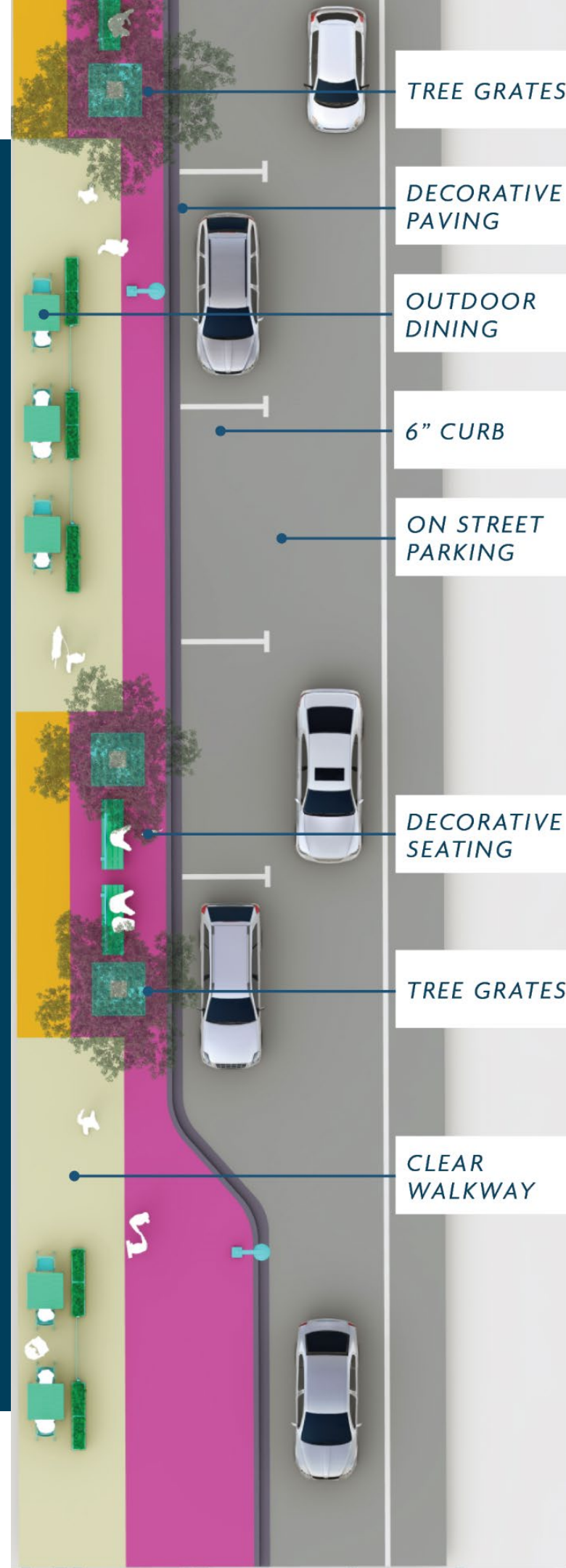


Typology 3:

ACTIVE STREETS

Balances the need for activity and seasonal events

- Provides interaction between sidewalk and building facades
- Accommodates on-street parking
- Increases tree canopy and streetside vegetation
- Creates comfortable spaces for pedestrians

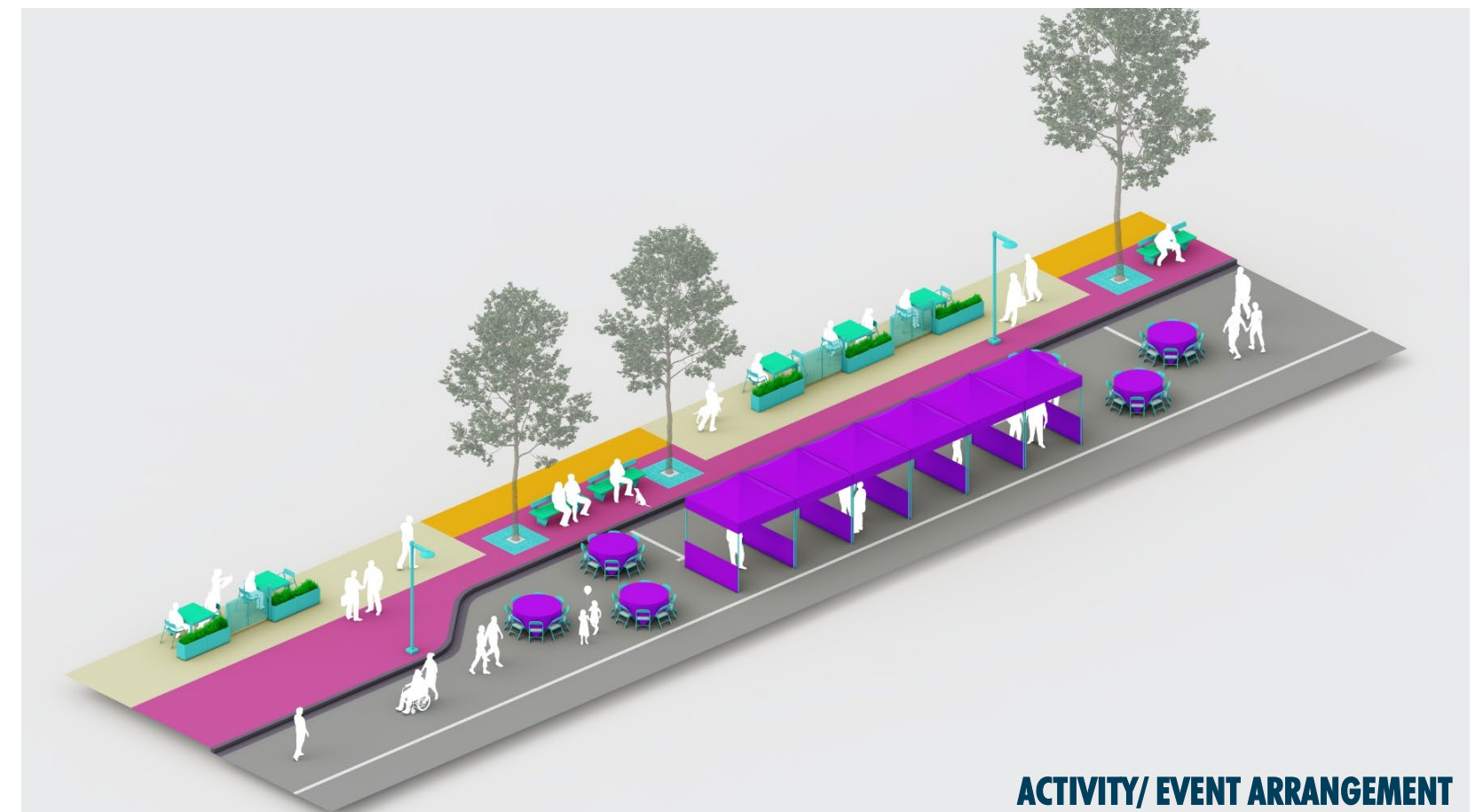
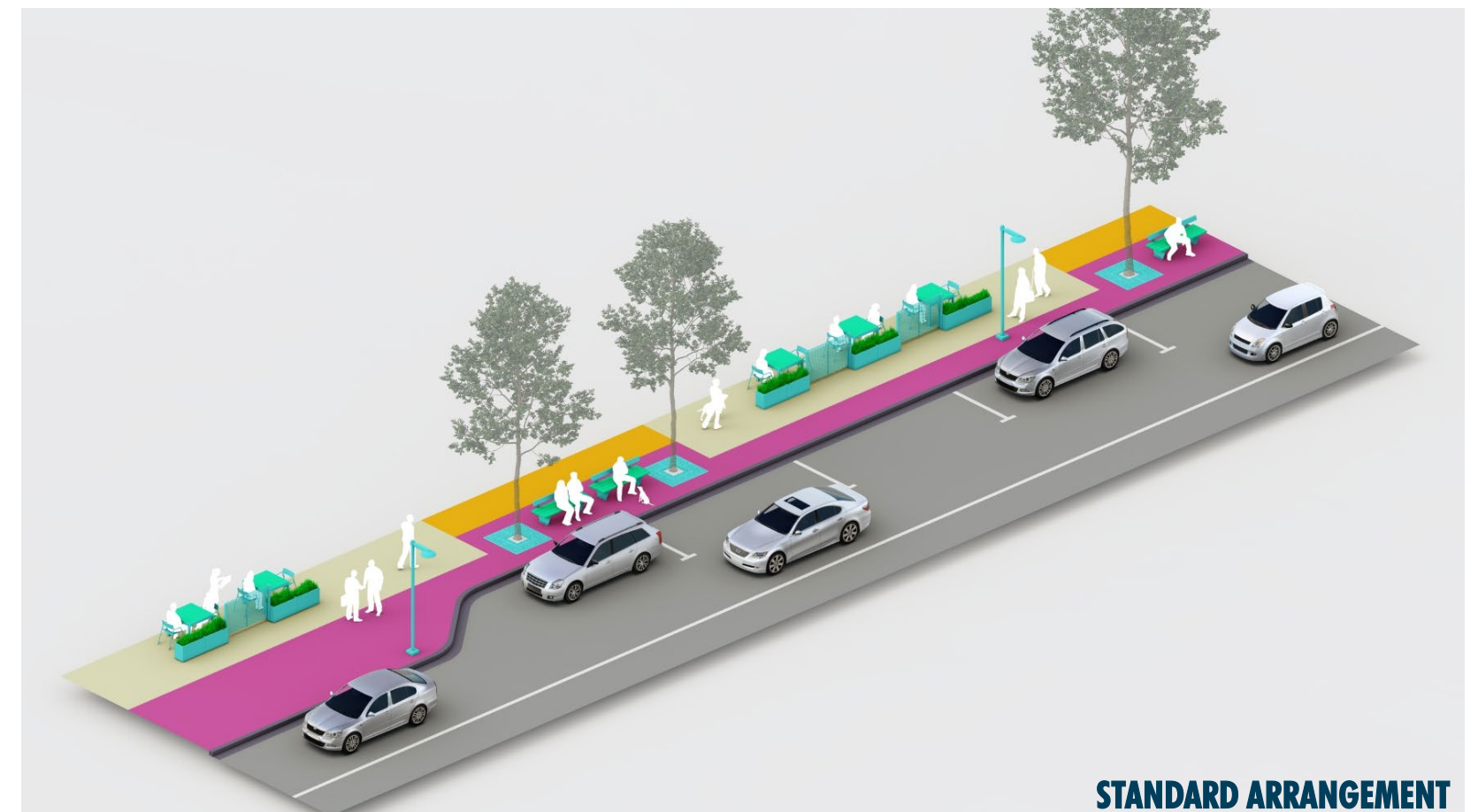


Typology 3:

ACTIVE STREETS

Balances the need for activity and seasonal events

- Allows events and activities to utilize the street- creating a wider area for programming
- Utilizes a curbed environment so pedestrian/ vehicular spaces are still delineated

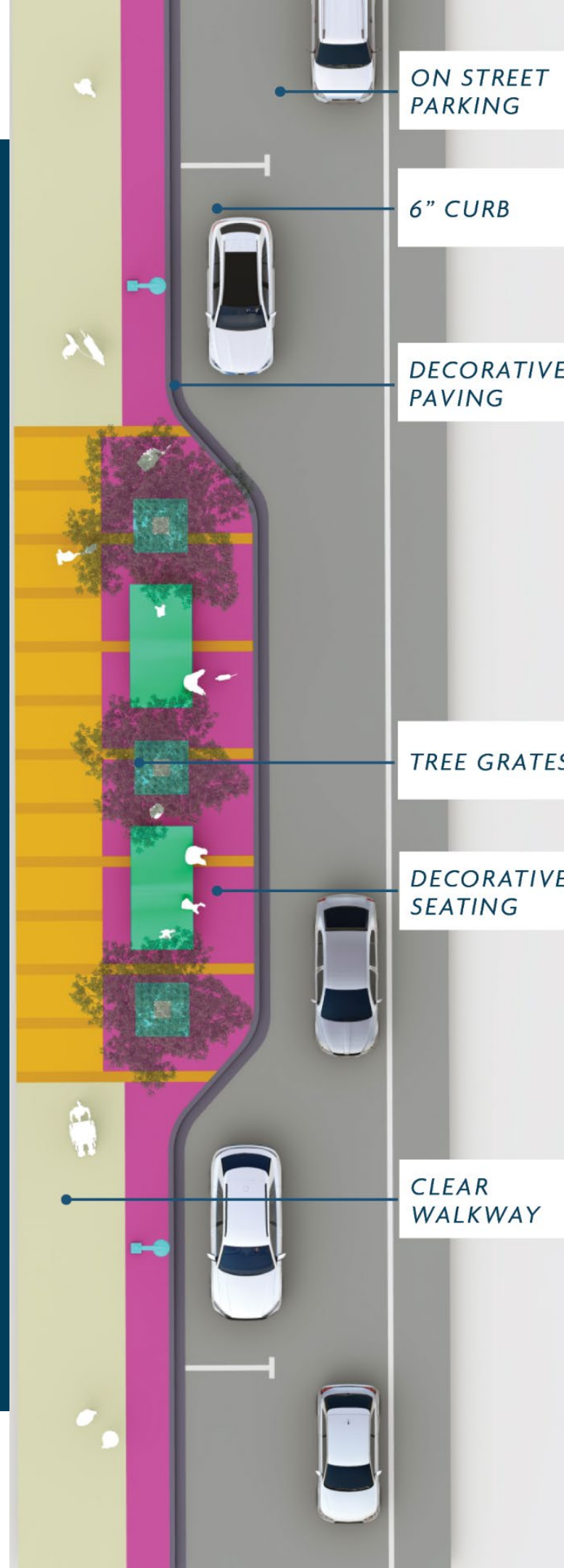


Typology 4:

PLAYFUL STREETS

Create a unique activation opportunity in key areas

- Provides interaction between sidewalk and building facades
- Accommodates on-street parking
- Increases tree canopy and streetside vegetation
- Creates comfortable and whimsical spaces for pedestrians of all ages

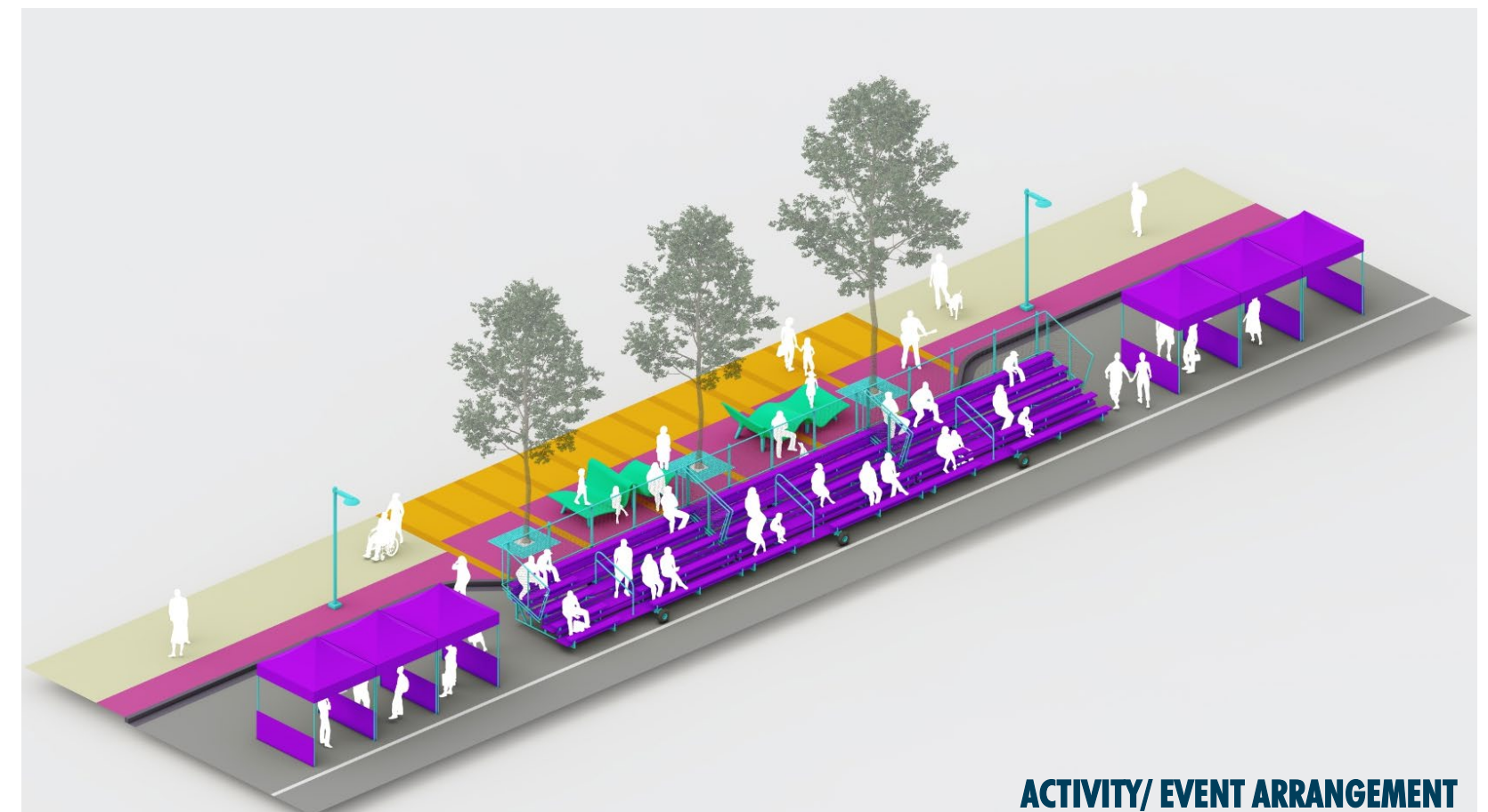
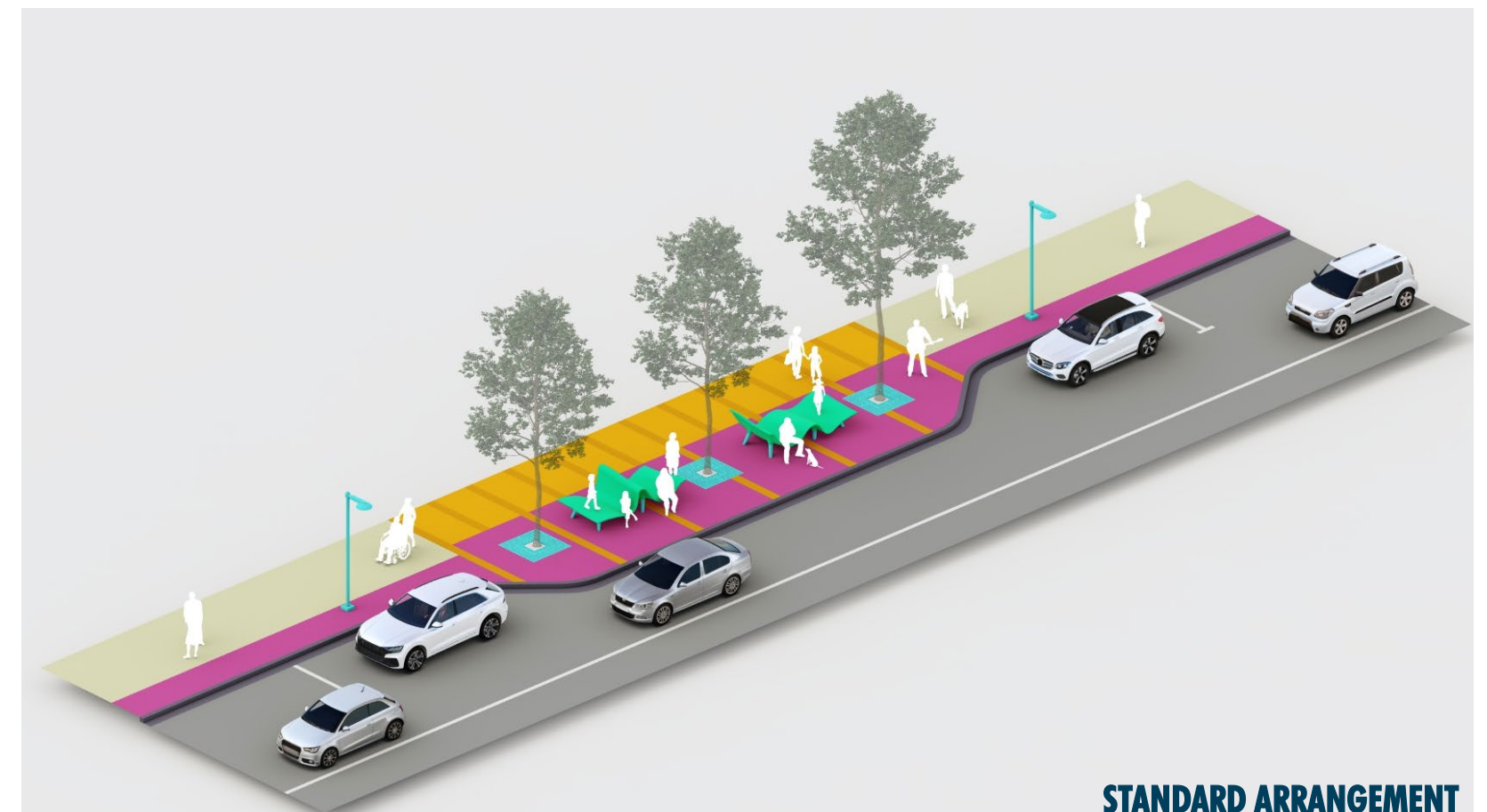


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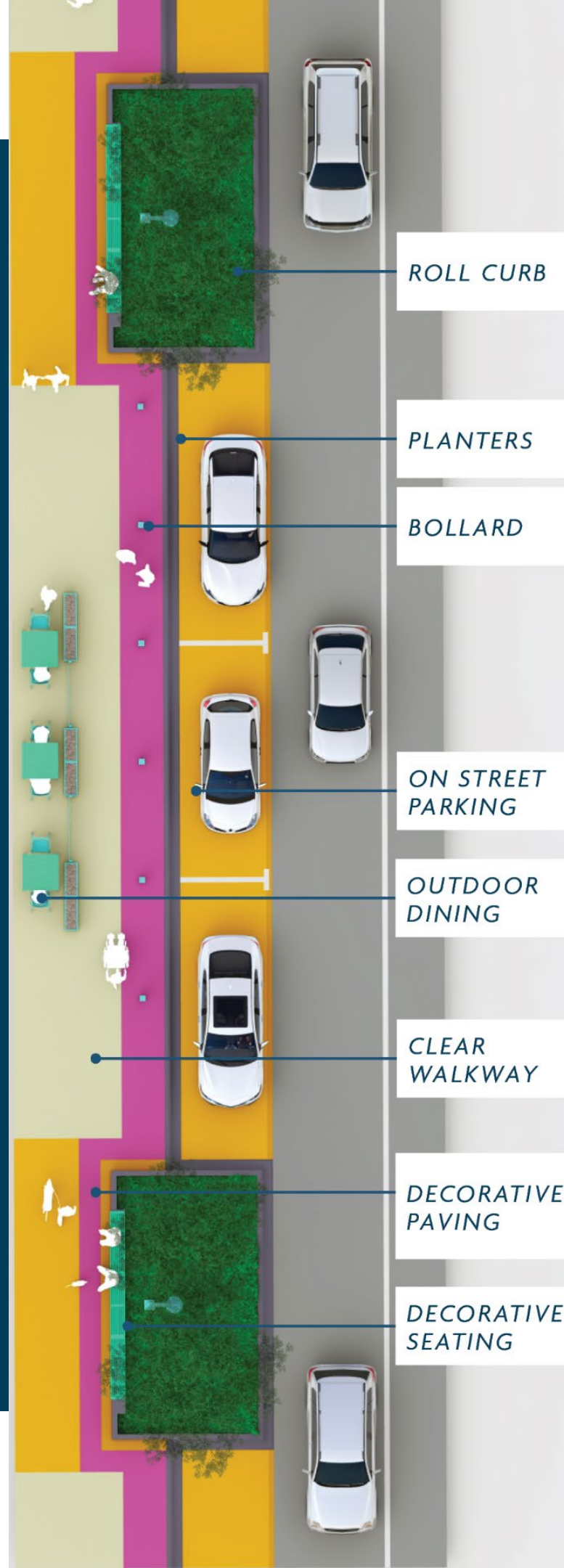


Typology 5:

FLEXIBLE STREETS

The highest level of flexibility and activity

- Provides interaction between sidewalk and building facades
- Accommodates on-street parking
- Increases tree canopy and streetside vegetation
- Creates comfortable spaces for pedestrians



Typology 5:

FLEXIBLE STREETS

The highest level of flexibility and activity

- Allows events and activities to utilize the street- creating a wider area for programming
- Features a curbless design which allows free flow movement across the corridor

